
Although gambler's and crooks have successfully rigged the ap-
oximate outcome of basketball games, none has come up with the proximate outcome of basketball games, none has come up with the age-long dream-knowing the outcome of a game before it is played. So, no one can safely predict the result of Penn State's season-opener with Alfred.

However, there is a sure-fire winning bet possible in tonight's game-it's almost certain to last longer than Rec Hall basketball games in the past. The new and controversial foul-throw rulings will lengthen the game by anywhere from eight to fifteen minutes.

The "stretcher" ruling to be in effect for the first time here is what the refs call "one and one." Any player personally fouled in a situation calling for one shot in the past, now gets a second try if he misses his first. This will hold in the first 37 minutes. But in the last three minutes, any foul whether a one or two shot personal will be good for two shots. However, the privilege of waiving a foul-taking possession at side court rather than shooting-has gone the way of the center jump after each basket.

All of which comes by way of the desire on the part of NCAA coaches-Yale Coach Howard, Hobson in particular-to increase the value of the foul shot. The way the severity of a foul is increased is evident through a bit of slide-rulish figuring by Nittany Coach Elmer Gross:
First Gross explains that the average number of successful foul shots is 60 per cent. This makes every foul attempt worth .6 of a point. Still working or: a percentage basis, Gross figures possession of the ball to be worth .5 of a point since the average of field goals made from the floor is one in four shots. Thus the old one-shot foul was only worth .1 of a point by the subtraction of possession value, .5 from foul shot worth, .6. Now with two chances to make a one-shot foul, the worth of a foul is figured to be .9 since one out of two fouls is going to be made nearly every time.

Lost? Well, casting aside the slide rule, look at a cold, easy to understand fact seen in the St. Francis-Lion scrimmage last Satur day. The Frankies did over half of their scoring from the 10 -foo line with 35 foul shots in 55 attempts. A great many of the 35 charity tosses came on the second throw of the "one and one" foul The rule definitely is a booster of foul prices.
The controversy in the matter of the "one and one" rule is mainly the increased inaction and resulting "funeral dirge to the free throw line" as Kansas Coach Phog Allen called it. This aspect is certain to be "given a chance" as many coaches are now advocating. .

However, it is the second part of the rule that has aroused the ire of many among the hardwood set. Although Gross likes the riddance of the waiving rule, Allen on the other hand prefers possession of the ball rather than the point which must be shot for under new rules

The biggest disturbance of all has been raised over the automatie two-foul rule to be in effect for the last three minutes has now been made one of 37 minutes rather the game has now been made one of 37 minutes rather than 40. It is his contention that a team trailing in the last three minutes finds it virtually impossible to win.
Designed to eliminate the deliberate fouling in the final three minutes, the two automatic two-foul rule in the closing minutes will probably do just that. But the "chance" which the new rules must ene to 37 minutes.

The one certain thing-that the game will be slightly longeris not sufficient cause for coeds to bring their knitting tonight. Pitt Coach Doc Carlson and his zone-protestors aren't due in town until February 28.


## 3 Fraternity Boxing Teams Advance

A trio of coming fraternity box-
ing clubs closed the gap in total team points between them and the leading crew from Delta Upsilo yesterday in the IM boxing tournament as they cut down the DU's margin of difference to three wins.
DU, with five men left and a by three. Theta Kappa the pack losing a man and moving up on more in yesterday's proceedings, have a total of eight wins, with three men left, while Phi Sigma Kappa have four men left with a pair of forfeit wins yesterday to fall into the three-way tie for second place. They have four me
Polito Gains Semis

Jim McGraw, Phi Sigma Kappa, move into the semi-finals of the 121-lb. class. McGraw picked up the split-verdict through pure ag-
gressiveness and anything but gressiveness and anything but Warren off balance.
In the other half of the 121-lb.
draw, Theta Kappa Phi's Bob Po ito took a unanimous decision to advance into the semis.

3 Independents Advance
Chuck Myers, Delta Sigma Phi's Puhala, Theta Kappa Phi. Myers opened up in the final round to the tired unanimous verdict from Tired Theta Kip.
Three independents came up
with impressive wins. Walt Stannish, 155 , John Pipa, 135 , and Bob McMath, 145 , all moved into the semifinals of their respective weight classes. Stannish, in copping his second fight, split-decis Jim Widman at :45 of round on while McMath stunned Jack Sohofield in both the first and third decision to pick up the unanimous other
cluded: 145 lbs., Tom winners in cluded: 145 lbs., Tom Hand, Lamb
da Chi Alpha, over Jake Highton Pi Kappa Phi, :35 of round two Joe Musial, Theta Xi, over Pau animus decision; 155 lbs., Bill Matthews, Alpha Phi Alpha., Bill John Basista, Sigma Pi, unaninous decision; Bob Myers, Sigma
Alpha Epsilon, over Bob McFadden, Phi Kappa Tau, unanimous decision; 165 lbs., Bob Thomas Kappa Delta Rho, over Bob Kay les, over Phi Sigma Delta, un animous decision; and, heavy weight, Joe Gratson, Phi Kappa
Si, over Dave Norris, Theta Xi unanimous decision.
TorSmoothests Slickest Staves
Do As Your Barber Does
Use"Push-Button"Lather!'


## Sigma Chi, KDR Victors In IM Basketball Contests

A lop-sided walkaway and a
ow-scoring, hard-fought battle both Phi Kappa Psi's 25-19 win provided the outstanding thrills in over Alpha Sigma Phi and the action Wednesday night at Rec Theta Kappa Phi 19-15 conquest Hall.
At one extreme was the Sigma hit for Theta Sigma. Bini Bonner Chi-Sigma Alpha Mu game. John scoring, while Bill Dorsey's 12 Hawk scored 20 points and Dick took top honors for Alpha Sig. d hapless SAM 64-13. At the Gape Lensack was high man for other extreme was Kappa Delta Bill Warner was almost a oneBethe netted eight markers to man team for Alpha Chi Sigma pace the victors. $\quad$ heroics did not stop Sigma Pi from Phi Kappa Sigma, on the $\begin{gathered}\text { heating his team } 30-26 \text {. }\end{gathered}$ strength of Bill Bauer's 11 point $\begin{gathered}\text { Alpha Phi Delta fought back }\end{gathered}$ Alpha, 23-13. beat Lambda Chi $\begin{aligned} & \text { gamely, but was finally outclass } \\ & \text { by a smooth Beta Theta Pi five }\end{aligned}$
and Seven men shared in the stor- $35-20$. Dick Cameron hooped 13 ing as Sigma Phi Sigma downed points and turned in a steady floor Triangle, 41-20. The Engineers' game to spark the Beta's. Jim Hab was high man for both Rounding out the evening's play Tight defense marked play in Sigma Phi Alpha, 31-17.

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