

WHCB Petitions to Switch to FM

By Jovina Johnson

When the students cast their votes September 21 and 22 for Senators, they also had a chance to vote for another issue on campus. They were given the option to sign a petition saying they wanted WHCB to go FM.

Students may wonder what exactly this will mean. Tommy Gilligan, president of WHCB, tackles questions pertaining to the radio station every day. Tommy states that going to FM would give communication majors the broadcasting experience they need while at the same time giving all campus students something they could call their own. Another advantage is that it would encourage

community involvement in campus activities and fundraisers.

As mentioned before, there was a petition written up requesting support for the station to go FM. This petition now has approximately 500 names from the student body and the support of the faculty. Switching to FM would mean better reception so the many voices of Hazleton campus could now be heard throughout the community.

When asked about the length of time the station has wanted to convert, Tommy said, "The school has wanted to go to FM for eight years but no one has pushed the issue until now." It is a fact that some of the

students on campus are accustomed to having a choice of stations to listen to. However, in Hazleton, there are two radio stations. One is an easy-listening station and the other is a mix of 70's, 80's and 90's. WHCB would be a non-profit, commercial-free broadcast that would give a broad variety of music that the whole community could enjoy.

The cost to convert is inexpensive. Major costs would be funded by the University so the only costs would be the FM transmitter, antennae, and an amplifier. The Federal Communications Commission has been contacted so WHCB hopes to be fully converted by the end of Spring semester of 1994

PLUS Goes To The Birds

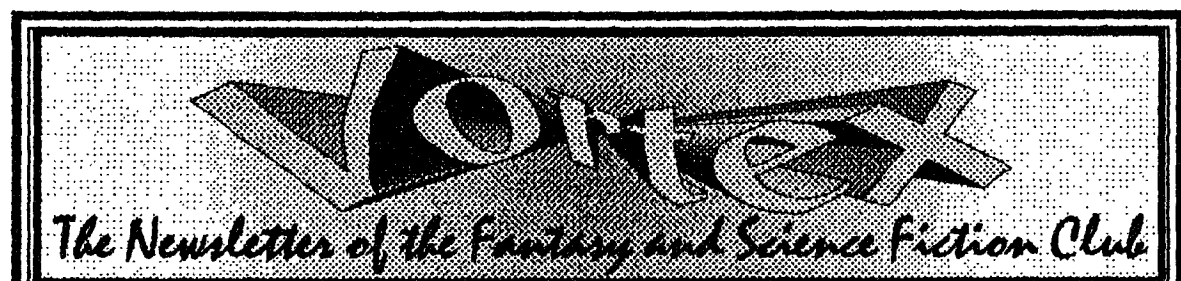
By Kelly Anne Walch

One of the benefits of being a member of PLUS is the opportunity to participate in field trips offered through the Honors Program. Dr. Monica Gregory head advisor of Honors and University students, organized an outing to Hawk Mountain Sanctuary on Saturday, 18 September. The bird haven and nature trails are nestled in the Kittatinny Ridge of the Appalachian Mountains located near Kempton, Pennsylvania. Given the location, topography, and Northwest wind patterns which cause updrafts at the ridge, more than fourteen different species of birds of prey make use of Hawk Mountain on their course of migration.

The preserve offers environmental education programs and other learning opportunities which make it an excellent resource for the Honors Program to utilize. College level courses are offered both independently and in cooperation with Cedar Crest College and Pennsylvania State University. A wide variety of internships at the sanctuary are also available to people from around the world.

Unfortunately, heavy fog and poor weather conditions prevailed the day of the excursion. Visibility on the mountain was greatly reduced but the visitor center presents ecological workshops under such conditions. Members of PLUS who ventured to Hawk Mountain were introduced to Dr. Gregory's spouse, Mr. Alan Gregory who volunteers at the preserve. Members also attended a live raptor demonstration. The workshop included a speech on special adaptations of birds, and presentations of a redtailed hawk and a screeching owl.

PLUS has many other activities scheduled for the Fall Semester, such as, a trip to the Smithsonian Museum and a Mentor Program. Any questions or inquires about Hawk Mountain Sanctuary or the Honors Program should be directed to Dr. Gregory.



UPCOMING EVENTS:

REGULAR MEETINGS Mondays, 4:00 pm, lower Commons. New members welcome.
MOVIE NIGHT A horror movie marathon will be held on Wednesday, October 20, beginning about 7:00 pm. Following the movies, there will be a special game session of Nightmare. The game should last approximately one hour. Everyone welcome.

GOBBLECON II Information for the Gobblecon II gaming convention in Easton, PA is available in our club office located in room 117, lower Commons. Gobblecon II is scheduled for Saturday, November 20, at the Easton Inn.

VIDEOGAME REVIEW by Kenneth Auyeung This issue of Vortex is very consequential because it is on a topic which every college student is interested in or should be curious about. What do you do in your spare time when you have nothing to do, or you have a few minutes (hours) to spare. You play video games. The best game I have played recently is Street Fighter 2 Turbo for the SNES.

Street Fighter 2 Turbo is a legend because it started a whole series and era of game play. The basic idea of the game is simple. Choose a character from a group of twelve then fight each of them, including yourself, until you have beaten them all and get to a special ending for your character. The fun part about the game is that you can play against other people and basically get out your frustration. (Or increase it, depending on whether you win or not.) Each character has its own special moves and strategies that you have to master.

Like any truly good game, there are special codes to make the game better. For Street Fighter 2 Turbo, there are two codes.

#1: At the title screen when the word Turbo passes buy , press down, right, up, left, X, B. This code gives you up to ten stars at the turbo screen and makes the character faster. (Actually, fast is an understatement; the character is on speed.) The good part about the code is that it makes the character faster, it becomes harder to control, and reduces the skill necessary for game play. You can corner someone easier and the timing for moves is different. Overall, the code is great.

#2: For those who like straight fighting without special moves, try this code. At the screen where the word Capcom appears, press down, right, up, left, X, B. This code eliminates all special moves and you have to play the character based on his speed are strength. (Personally, I like Ken and Ryu because they are average in both. For a strong but slow fighter, try Zengief. For a fast fighter with fairly decent strength, try Chun li.)

I love the game so my views will be slightly biased, but here are the ratings for SF 2 Turbo: Graphics: 9.8 (One of the best graphics on the SNES) Gameplay: 10 (Great controls and very precise) Fun: 10 (Need I say more?) Difficulty: Depends upon who you play and how hard you set the game. Levels 1-3 are decent. Other than that, it takes practice. It is also harder when the turbo level is higher. Overall : 9.9+

Other games suggested: (From best to not so good.) Samurai Showdown (Neo-Geo), World Heroes 2 (Neo-Geo) Mortal Kombat (Arcade), Art of Fighting (Neo-Geo), Time Killer (Arcade), DragonBall Z (SFC), Ranma 1/2 part 2 (SFC/SNES), Fatal Fury 2 (SNES/SFC), World Heroes (Neo-Geo), SF 2 Champion ED (Turbo Duo), SF 2 (Genesis), Mortal Kombat (SNES), Mortal Kombat (Genesis).

Games coming Soon: Mortal Kombat 2 (Arcade), Super Street Fighter (Arcade).