

POSTER SALE



On Sept. 8 and 9, students browsed through the posters that were displayed in the Reed Union Building for the annual sale.

Photos by Daniel J. Smith,
Photo Editor



Forum

continued from front page

on the weekends, everyone is kind of out and about, so it's not as bad to run to Wal-Mart or something because they're already out."

The forum also covered the clicker questions in more depth. One question that was revisited was regarding paying more for the convenience of purchasing food on campus versus going to Wal-Mart and buying it cheaper.

"Because of the way it was worded, it seemed like a no-brainer," explained Kovalcik "people don't want to pay that extra money for convenience, but during the discussion, I brought up that you also have to think yeah, you're saving

\$1.12 by buying at Wal-Mart, but most of the time, it's snowing and terrible in Erie and is that \$1.12 really worth shoveling off your car and driving on terrible roads."

When the question was re-phrased to include Erie winters, many students agreed that they would most likely spend the extra money to avoid driving potentially hazardous roads.

Brad Kovalcik
President of SGA

Currently, SGA is examining the feasibility of the convenience store project. If the project is considered feasible and Behrend's chancellor approves, the earliest that Behrend students would be able to make use of the store would be some time next year.

LATE EVENTS

Gamers kick off first gaming nite

by MIKE O. WEHRER
news editor

Penn State Behrend's Fantasy Gamers club hosted their first Gaming Nite on Sept. 4 in the Reed Union Building. The event took place in rooms 112, 113, and 114 and spilled into the hallway.

Matthew Ritz, a longtime member of the club, estimates that there are 40 people in the rooms at any given time, with people coming and going

throughout the night. The Gaming Nites start at 7 p.m. and usually end around 4 a.m.

The Gaming Nites feature the latest in modern gaming consoles as well as retro gaming systems such as the N64. Students also play tabletop pen and paper games as well as board games.

Some of the consoles are owned by the Student Government Association, while others are provided by students for the evening. The club has re-

quested three projectors from SGA, which are currently being ordered.

Pizza for the Friday night events is provided by SGA, with additional chips and soda paid for out-of-pocket by the members, says Ritz.

The Gaming Nites are open to the public and free of charge to anyone on campus.

At the Sept. 4 Gaming Nite, Jason Schneider, the comedian who performed that night in Reed 117, was spotted playing

Playstation 3 in Reed 114 after his performance.

Currently, there are 203 members on the club's roster, and the group has requested more space on the ANGEL server to add the more than 50 new members added during club rush. The club meets every Wednesday at 5:30 p.m. in the Reed Union Building.

According to Ritz, the club promotes a "drug/alcohol free fun, safe environment, and gaming."

ENTERTAINMENT

Late night programming draws night owl students

HEATHER MCGOVERN
news editor

Events and activities on Behrend campus are sparse during the later hours of the night.

Students can now turn to the late night programming after 11 p.m.

Besides the already present options of hanging out in the dorms, apartments, or suites and the ever popular late night Sheetz run, there are not many other options for entertainment offered during the late hours of the night.

Sponsored by various clubs and organizations, a few organized events such as Midnight Bingo, Resident Assistants' programs for residents of each dorm hall, large-scale concerts by current bands or musicians, and Gamers' Night occurred during these late hours.

The idea of scheduling more late night programs caught on after the successful turn out by students from a past Leadership Unlimited program held within a freshman residence hall during the late hours of 11:00 p.m. to 1:00 a.m.

"There's always been what they call late night programming through the Lion Entertainment Board, which was to provide opportunities of entertainment for our students," explains Kelly Shrout, Associate Director of Student Affairs.

Shrout also said that students would go to earlier programs,

but then return to their residence hall since nothing else was happening.

"Instead of doing that, why not give them other opportunities? The way you see bigger campuses," she says, "offering other opportunities that go into the night because we know our students are alive and going at that time."

The ultimate goal for late night programming is to give on-campus residents and students living close to campus something to do besides the usual options for entertainment.

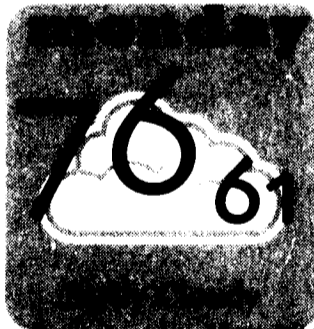
"Why not give them [students] other opportunities? Other opportunities that go into the night..."

Kelly Shrout
Associate Director of Student Activities

A few of the events happening in the near future are glow in the dark Frisbee sponsored by the Interfraternity Council (IFC) on Sept. 11. The location is set to be on the fields behind the on-campus apartment complex from 11:00 p.m. to 1:00 a.m. Wings and pizza will be served.

An additional late program is sponsored by the Panhellenic Council (PHC).

The event is a drive-thru themed viewing of "The Proposal" on a large, portable screen on Friday, Sept. 18. Seating for the movie is located outside of the Reed entrance to Bruno's on the Perry steps. Showing time is set for 11:00 p.m. and free for all students. Complimentary popcorn will be served before and during the movie.



tuesday
75 61
Partly Sunny

wednesday
72 60
Mix of Sun & Clouds;
Possible Showers



—Matt Ato, Weather Editor


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